Jasper Zehetgruber

Jasper Zehetgruber is a media artist and architectural researcher.
Using methods of information design, video-, carto-, and scenography, he is investigating sensemaking processes across various creative and scientific disciplines.
Please reach out for a detailed description of previous experiences and skills.

Professional Development

Dec 23 - now	**Volunteer**, Airwars, Goldsmiths University, London, UK	Geolocation volunteering
Nov 22 - Nov 23	**Creative Director**, Panama Pavilion exhibition, Biennale Architettura 2023, Venice, IT	Concept, exhibition design, project management
Sep 23 - Oct 23	**Fabricator**, Dior x Harrods x MDM Props, London, UK	Manufacturing of Dior window display at Harrods
Oct 22	**Mixed Reality Fabricator**, Al Nehem sculpture, Mamou Mani x FabPub, London, UK	Mixed Reality fabrication
Jul 22 - Sep 22	**Scenographer**, 'Fitting In' exhibition, Z33 House for Contemporary Art, Design & Architecture, Hasselt, BE	Scenography, audio and lighting environment
Jul 22	**Workshop Coordinator**, Digital Innovation Season, Central Saint Martins, UAL, UK	Teaching in 3D scanning and modelling
Apr 22	**Writer**, The Pluralist, Royal College of Art, London, UK	Publication of ongoing MA research
Mar 22	**Art Department Assistant and Runner**, Pulse Films, London, UK	Prop manufacturing and logisitcs
May 20 - Mar 21	**Installation Artist**, 'Living Apart Together' exhibition, RAUM, Utrecht, NL	Concept, social research, installation design
Mar 20 - Oct 20	**Audiovisual Artist**, 'GEO-Design Covid-19. Travelling without moving.', GEO-Design online exhibition, NL	Concept, research, design, videoproduction
Nov 19 - Feb 20	**Exhibition Design Intern**, AMO think tank, Office for Metropolitan Architecture (OMA), Rotterdam, NL	Research, exhibition detailing
Feb 20	↳ 'Countryside, The Future' exhibition, S.R. Guggenheim Museum, New York, US	Largescale print and AV design
Sep 18 - Dec 18	**Architectural Design Intern**, Laboratory for Visionary Architecture (LAVA), Stuttgart, DE	Architectural and city masterplanning
Oct 14 - Dec 14	**Carpentry Intern**, Furch - Gestaltung und Produktion, Stuttgart, DE	Carpentry, exhibition production
Sep 11	**Architectural Design Intern**, Winkler Architektur, Graz, AT	First encounters with architectural design

Exhibtions as participating artist

Nov 23	Invited Artist: 'Between Normals', S/ash Gallery @ Worm, Rotterdam, NL	Exhibition of video artwork 'Membranes'
Nov 20 - Mar 21	Open Call: 'Living Apart Together', RAUM, Utrecht, NL	Exhibition of installation 'Soft Talk'
Oct 20 - now	Open Call: 'Geo-Design Covid-19. Travelling without moving.' GEO-Design online exhibition, NL	Exhibition of video artwork 'Membranes'
Sep 20	Invited Artist: Paris Design Week 2020, Paris, FR	Exhibition of installation 'Volière'
Oct 19	Graduation Show: Dutch Design Week 2019, Design Academy Eindhoven (DAE), NL	Exhibition of installation 'Volière'

Education

Oct 20 - Jun 22	MA Biodesign, Central Saint Martins, University of the Arts London, UK	Course Representative
Aug 17 - Dec 17	Semester Abroad, The Hong Kong Polytechnic University, School of Design, HK	
Sep 15 - Aug 19	BA Public Private, Design Academy Eindhoven (DAE), NL	

Awards & Recognitions

Feb 24	Shortlisted for the European Digital Deal residency at Ars Electronica, Linz, AT
Jun 22	BAD (Bio Art and Design) Award 2022 Finalist, MU Hybrid Art Space, Eindhoven, NL
Oct 20 - Jun 22	Scholarship IKEA Foundation Switzerland

Proficiencies

Language	German (native), English (professional), French (advanced), Dutch / Spanish / Italian (Basic)
Software	Rhino / Grasshopper (professional), Photoshop / InDesign / Premiere Pro (professional), Arduino / Unity (advanced), Unreal / Blender (basic)